

## Introduction

This tutorial explains how to build an application by using the Winproladder programming package to write a ladder control program.

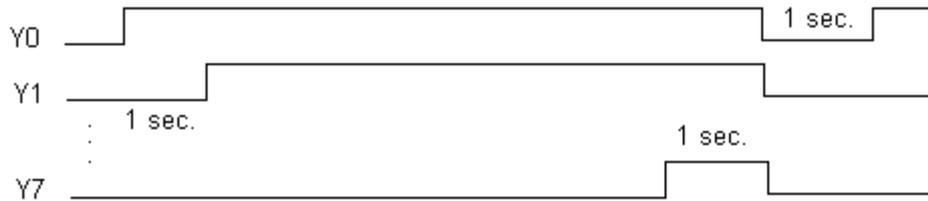
In this tutorial we will not tackle the advanced features of WinProladder, only the basic operations needed to build a simple application will be involved. Hope this will lead the user into the world of WinProladder with less efforts.

## Description of sample program

The application we will build in this tutorial is described as below:

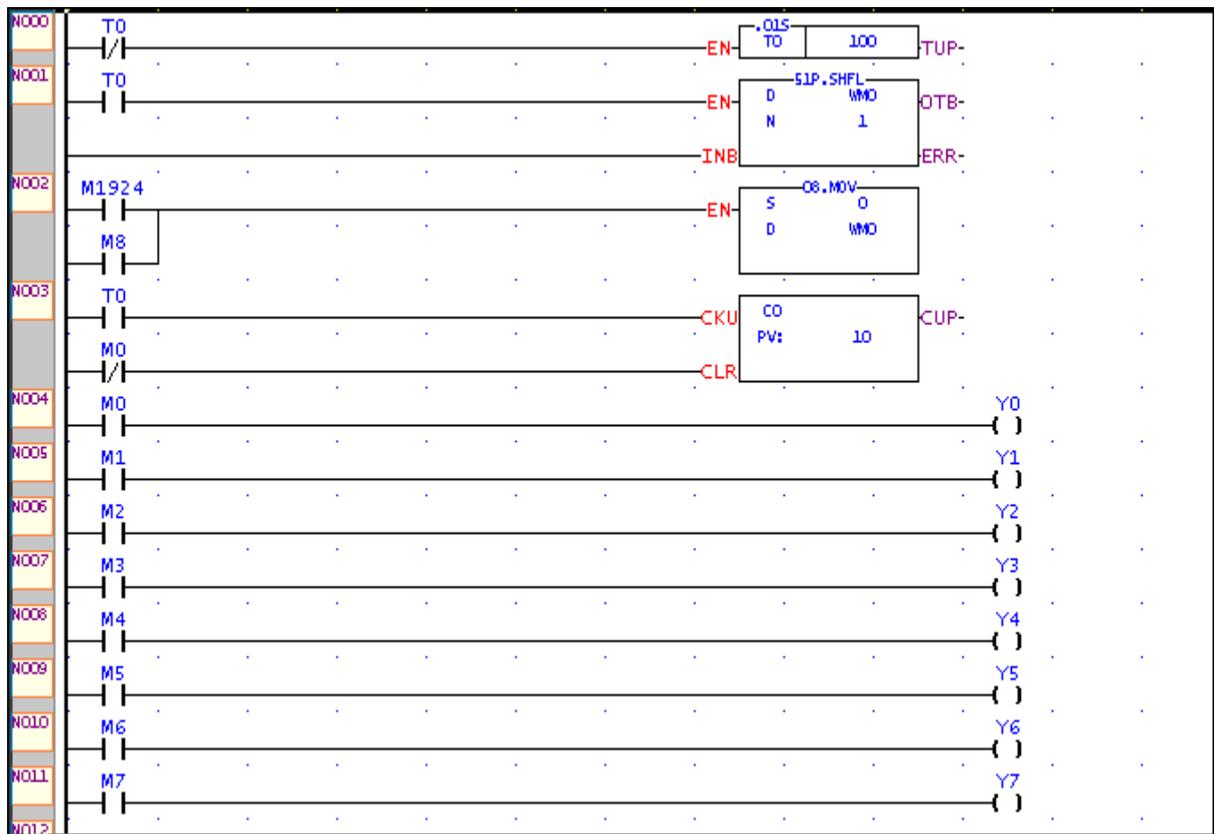
Write a control program to generate a moving LED pattern by using the output indicators.

The time chart of output is shown below



At first Y0 will be 'on' for one second. After that Y1 will also 'on'. This will cycle to Y2 then Y3 ... After Y7 is 'on', the next time all output will all be 'off' for 1 second. This procedure will repeat again as described above.

The corresponding control ladder program is shown at below:



The content of element comment will be built is shown below

Reference No.	Comment
M0	Internal LED1
M1	Internal LED1
M2	Internal LED1
M3	Internal LED1
M4	Internal LED1
M5	Internal LED1
M6	Internal LED1
M7	Internal LED1
M8	Reset
C0	Light count

Reference No.	Comment
Y0	LED1
Y1	LED2
Y2	LED3
Y3	LED4
Y4	LED5
Y5	LED6
Y6	LED7
Y7	LED8
M1924	First scan
T0	Timer 1 sec

## General Features

- Windows based application program. All the operations follow the convention of windows environment, easy for learning and operating. No matter beginner or Pro can operate with great efficient.
- Adopts project concept, which category the whole tasks of program to be developed with hierarchy tree. Through the visual effect the user can see through the whole project at first glance. No matter at program or maintenance stage all the jobs need to do can perform with intuitive.
- Provides the thoughtful and considerate entry method, incorporate both the keyboard and mouse for entry device. No matter at field site or office environment can operate with ease and efficiency.
- Provides the connecting way of PLC and PC with varieties. Among the connections, there are hard wire connection, Modem connection and Internet connection. For every different connection WinProladder provide a session name to associate the setting of the communication parameters, such as port no., baud rate, IP address, phone number, etc.. With this feature can alleviate the user from the burden of the memorizing.

## Program Editing

- Provides the on-line program editing capability. After modify the ladder program can send the RUN command immediately without to re-down load the program to PLC. With this feature can reduce the application development time dramatically comparing with other PLC without this feature.
- Provides multiple ladder program windows, can show different fragmentation of ladder program at one time and perform the copy, paste and compare operation between these windows.
- Provides the flexible ladder network editing capability. With the help of copy, paste and delete highly efficient operation can complete a complex program with few keystrokes.
- Provides the capability to divide the whole program into many program units. User can at will partition the whole development task into many independent program units according to the functionality or other classify methodology and perform the entry, editing, testing and documentation jobs independently. With this feature can greatly ease the maintenance of the whole application.
- Provides the flexible program search capability, can search contact, register or function. Also can set a filter to narrow down the search object to ease the user from picking up the desire results among the whole bounces of search result. Best of all, just double click the interested message line can bring out the corresponding ladder program to the user.
- Provides a powerful syntax check tool. With this tool can parse the user's program and generate a parsing message in one message window. In this window all the warning or error messages regard the program will be listed line by line. User just double click the interested line then the ladder program will be shown on the window with the cursor stay on the question part.

## Program Testing

- Provides multiple status monitoring pages. User can monitor and modify the status of discrete contacts and registers on the status page. Each discrete input and output (include the internal relay) can be disabled and forced on or off. Each register can be selected individually to show with different format such as hexadecimal, decimal and binary. Best of all, the layout of the status pages can be stored in the project and there is no need for user to re-define the page each time when he/she want to monitor the status.
- Provides multiple high lighted ladder program display window. The conducting condition of each contact element can be revealed by the color of the element drawing. The register value embedded with the function block also can be shown currently with ladder diagram. The discrete element can be easily disabled and forced on or off directly from the ladder diagram.

## Program Documentation

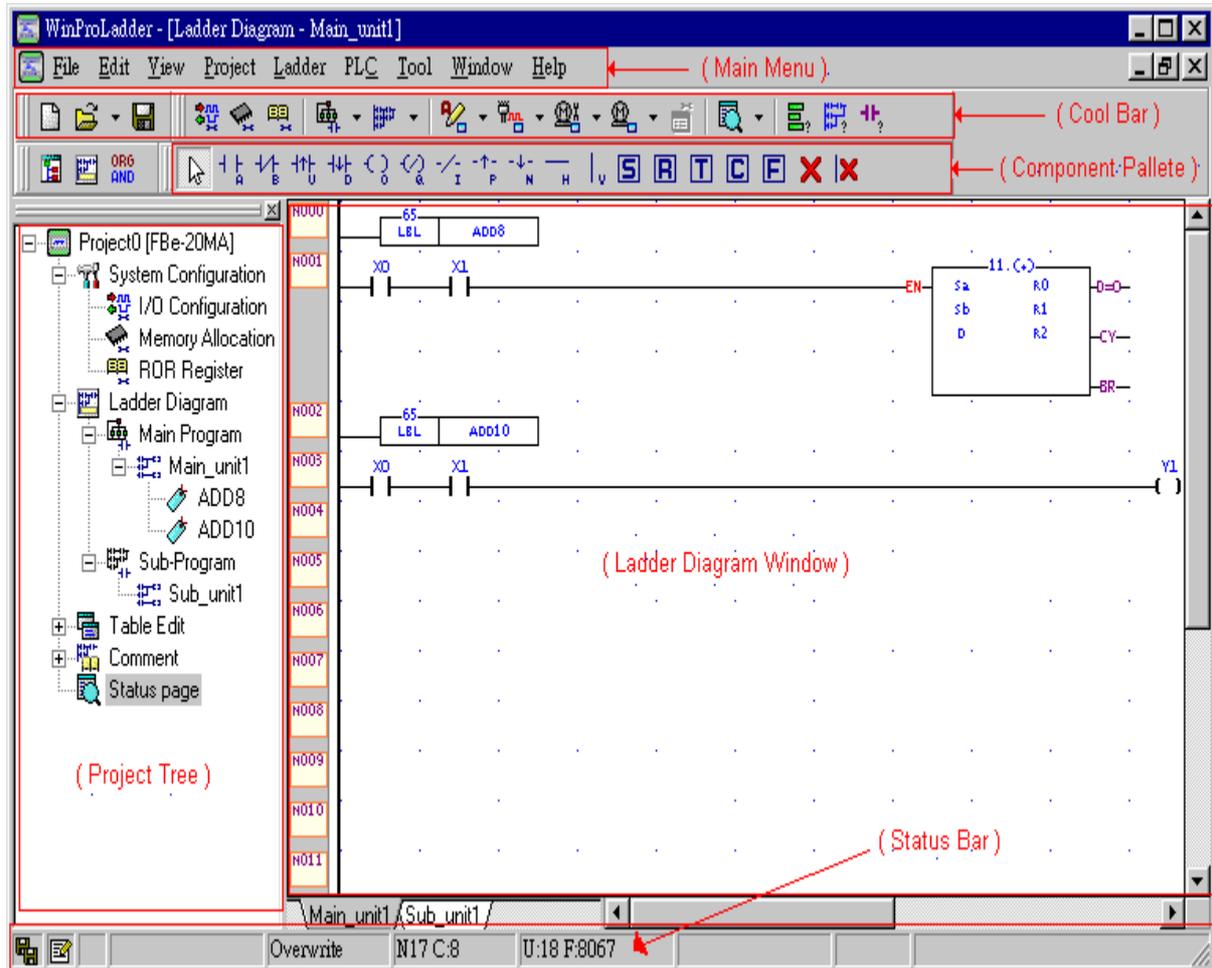
Provides following report function

- Ladder diagram printout - Can select the scope and detail level of the ladder diagram for different kind of reporting requirements.
- Ladder element usage report printout ?Can list the statistics of all ladder elements used in the project and the cross reference list of all elements.

## Working Desk Of The WinProladder

Before we proceed to build the first application program, we should first acquaint with the desk environment of WinProladder.

The screen shot shown on below is a typical working screen of WinProladder.



The screen as you can see is consist of many operating areas, among these areas the most important are as follows

### Main Menu

Most of the operations can be activated by using the mouse to left click the main menu and the pull down sub-menu.

### Tool Bar

Most of the major operations can be activated by using the mouse to left click the button on this area.

### Component Pallet

The buttons in this area are used while perform the ladder program entry or editing.

### Status Bar

This area provides the information about the PLC connection mode and it's connecting status, current cursor position, ladder memory utilization, insert or overwrite mode.

### Project Tree

This area outline the whole project with hierarchy tree. All the jobs needed to work out can be activated by direct click the mouse button on the tree object. which lead an intuitive working environment.

### Ladder Diagram

User can input or monitor the ladder program in this area. Winproladder allow the user open multiple ladder windows in this area at same time. The ladder windows can be tile horizontal or vertical or cascaded. Each window can contain more than one program unit, while operating can click the tab on the window to bring out the desire program unit.

## Create a new project

In this topic we will create a new project with the project name - tutorial.pdw

Step 1.

[Mouse] left click the main menu

File -> New Project

or

[Keyboard]

Ctrl + N

Then 'New Project' dialog will be brought out.

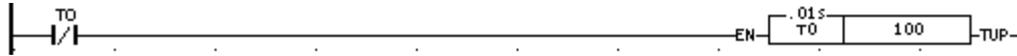
Step 2.

Input the project name - ' tutorial project ' in the 'Project Name' filed and pickup one model in the 'Model Name' combo-list and then use the mouse left click the OK button or press the Enter key.

## Ladder program entry

In this topic we will input the example ladder diagram step by steps.

Step 1. At first we will input the network N0 which is shown below



### a. Input the timer contact

[Mouse]

Move the mouse pointer to the component pallet and click the  button then the pointer will change from the pure arrow shape into the a arrow shape with a A contact beneath with it.

At this time the cursor act like a stamp, if left click the mouse button will stamp a A contact on the click position.

Now move the cursor to the top most left position of ladder window and click then a dialog will pop out



Now enter the **T0** with keyboard and press **Enter** .

or

[Keyboard]

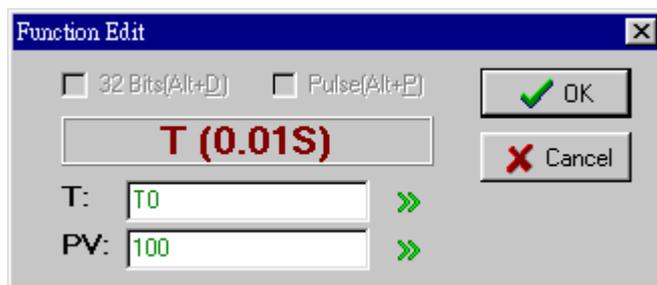
First move the cursor to the top most left position of ladder window and follow the key sequence **BT0** **Enter** or **TOB** **Enter** or **T0** **Enter** ( if previous key-in element is B contact) to enter the B timer contact. The key sequence **BT0**, B stands for B contact and T0 is the timer reference number. While key in, a dialog will be popped up as mouse input method but can ignore it and continue to key in the other keys.

### b. Enter timer function

[Mouse]

Move the mouse pointer to the component pallet and click the  button then the pointer will change from the pure arrow shape into the a arrow shape with a T letter beneath it.

Now move the cursor to the position right next to T0 contact and click then a dialog will pop out



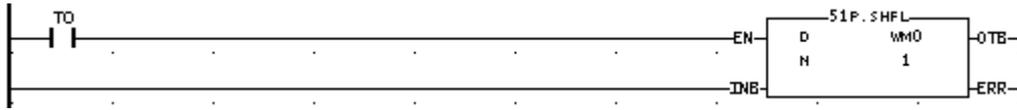
Now enter the **0** at T: field then enter **100** at PV field and click the **OK** button or press **Enter** .

or

[Keyboard]

Press the **Shift+T** key to bring out a dialog which is the same as the mouse input, and then enter the **0** at T: field then use **Down** key to move cursor to PV: field then enter **100** and then press **Enter** .

Step 2. Enter the network N1 which is shown below



a. Enter the T0 A contact

[Mouse]

Move the mouse pointer to the component pallet and click the  button then move the pointer to the N1 network first row position and click then key-in **T0** Enter.

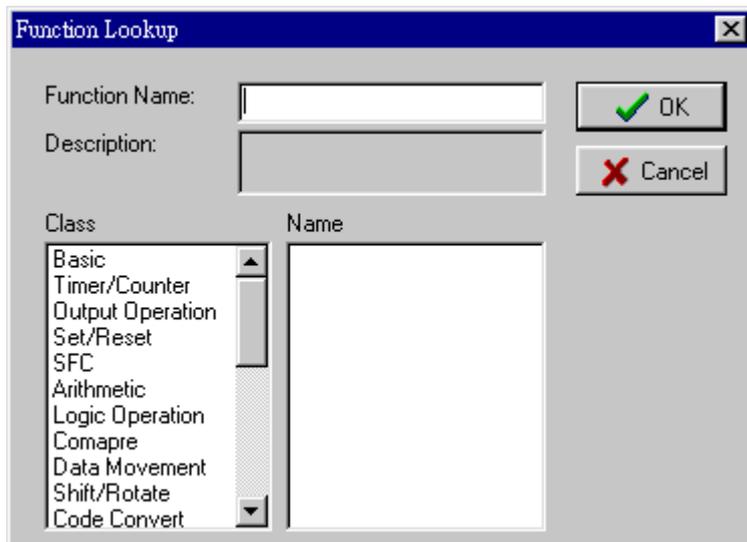
[Keyboard]

Move the cursor to the N1 network first row position and then press **AT0** Enter.

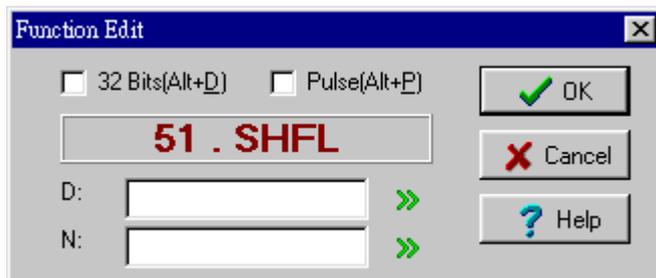
b. Enter the SHFT function

[Mouse]

Move the mouse pointer to the component pallet and click the  button then move the pointer to the position right next to the T0 contact and click then a dialog will pop out



Now enter **SHFL** Enter or **51** Enter or click the 'Shift/Rotate' item in the class field and then pick 'SHFL' in the Name field then SHFL will shown in the Function Name field and then press **Enter** key. After above operation then will pop up a dialog as follow

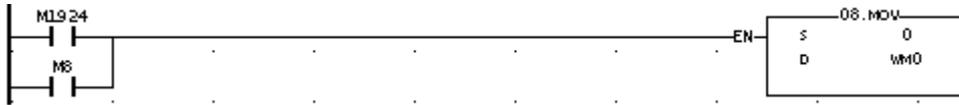


Use mouse to click the check box of Pulse to check it ( to make this function pulse activated) then complete the input of D: and N: field. If you do not know or forgot the meaning of D: or N: filed can move the pointer above the filed name you questioned then there will appear a hint. Also if you forgot the valid input range or data type of specific field you can move the pointer to that input field and there also will appear a hint about the valid data type and range .

**[Keyboard]**

Very similar to mouse input. The only difference is that keyboard input method use **F** key to bring out the function lookup dialog.

Step 3. Enter the network N2 which is shown below



a. Enter the contacts of network of N2

**[Mouse]**

Move the pointer to N2 network and follow the method described at step 2 to input the M1924 contact and then move the pointer to the row beneath M1924 then input M6 contact.

Move the pointer to component palette and click the **Iv** button then move the pointer to the position next to M1924(column 2) and click the mouse left button then M1924 and M6 will vertically join together with a vertical short.

or

**[Keyboard]**

Move the cursor to N2 network and enter the M1924 contact as described in step 2 then press the **Enter** key then the cursor will move to the position beneath M1924.

Input M6 contact and use **Up** key move the cursor to the position next to M1924 then press **V** key to input a vertical short.

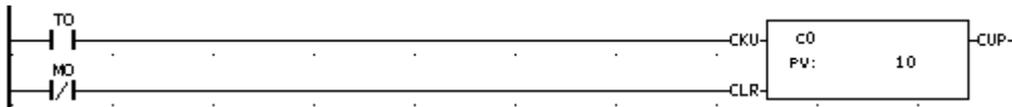
b. Enter MOV function

Please refer to the input method described at step 2 to enter this function.

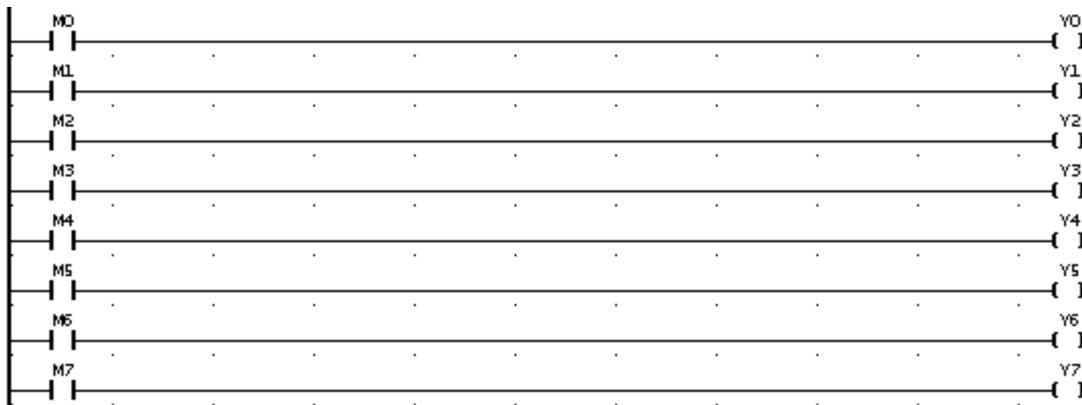
Step 4. Enter the network by copy operation

a. Enter a simple network

In this step we will use copy operation to enter the reset of the ladder program. We will leave the network shown below not to enter deliberately until next topic.



The network we are going to enter is shown as follow



There is nothing special to enter the first network shown above as compare to previous. So follow the same procedures described above to complete this.

The network leaded by M1 contact thru. the network leaded by M7 contact are very similar to the first network, so we can use copy operation to complete this part of entry. Here is the procedures,  
Move the mouse pointer to the first network shown above and hold down the left button of mouse and drag down or right

or use keyboard

Hold down the **Shift** key and press **Up** or **Down** key

until the first network is selected then click the menu items as follows

**Edit** -> **Copy**

or use keyboard

**Ctrl + C**

Then move the mouse pointer to the next network and click the menu items as follows

**Edit** -> **Paste**

or use keyboard

**Ctrl + V**

then there will be a new network identical with the first nextwork appears.

Follow the same procedures described above to make the template of next two networks. After that make these two networks copied again to build the next 4 networks. So with 3 times copy and paste operation we can complete the all 8 networks. The last step is to modify the reference number of the networks built by previous operations.

Step 5. Save the project

**[Mouse]**

**File** -> **Save** then key-in **tutoria Enter**

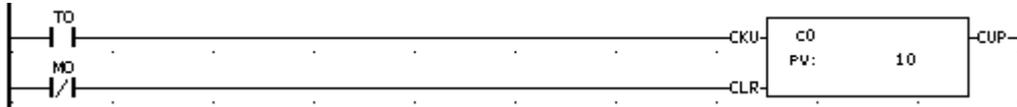
**[Keyboard]**

**Ctrl + S** then key-in **tutoria Enter**

## Ladder Program Editing

### Insert a network

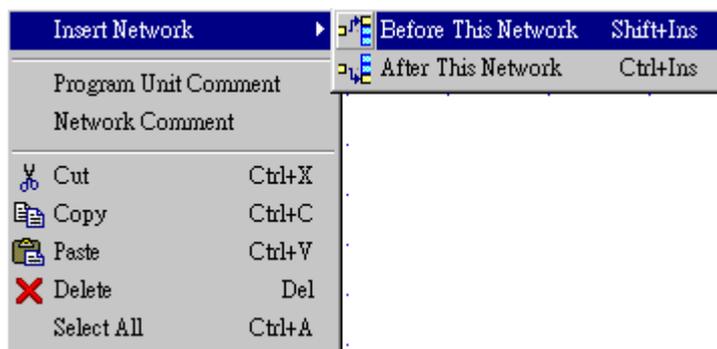
In this topic we will finish the entry of network N3 which did not enter at previous topic. The network N3 is shown at below



Method 1.

Move the mouse pointer to the network N3( latter will become N4) and click the  then network N3 will be selected.

Click the right button of mouse then will appear a popup menu as shown below



click the 'Insert before this network' item then an empty N3 network appears.

Repeat this procedure once to get another empty network.

Follow the procedure described in the previous topic to enter the whole network.

Method 2.

Press **Ins** key to enter the insert editing mode. The cursor now will change from the solid box to hollow box.

Move the pointer to the first element of Network N3 and click then press **Enter** key then an empty network will appear.

Enter the T0 contact and counter function then move the pointer to the position beneath T0 to enter the M0 contact and vertical short to finish this network entry.

### Edit the reference number of element

#### a. Contact

Move the cursor to the element required for editing and direct input the new reference number( or contact type) and press **Enter** or press **Space** key or double click the left mouse button to bring out the editing dialog.

#### b. Function block

Move the cursor to the function block required for editing and press **Space** key or double click the left mouse button to bring out the editing dialog.

## Ladder Syntax Check

a. Check ladder

Click the menu item as follows

Tool -> Syntax Check

or press shortcut key

F8 to check the ladder.

a. Set the option of syntax check

Click the menu item as follows

Project -> Option

or press shortcut key

Ctrl + F8 to change the setting of syntax check options.

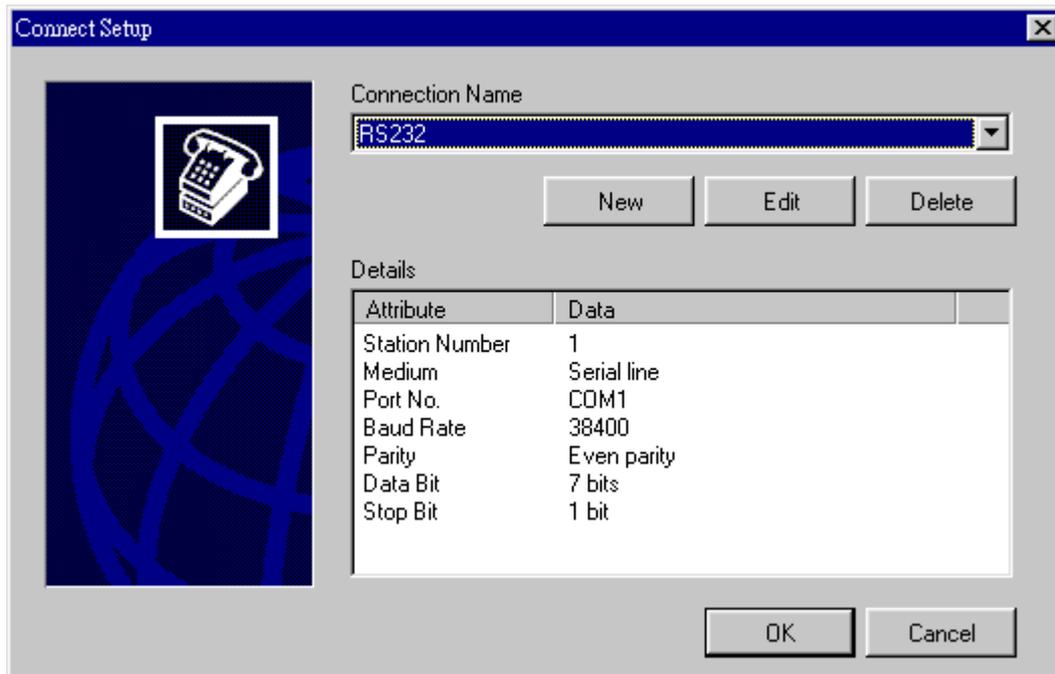
## Ladder Program Testing

In this topic we will change the working mode from off-line to on-line. Because all the modifications to the project will only save in the disk while in off-line operating mode, so before begin to test the program we must first save the project data to PLC. The project data can be transferred to PLC include ladder program, element comment, table data and configurations while network comment and program unit comment can only exist in the project file.

### Save project data to PLC

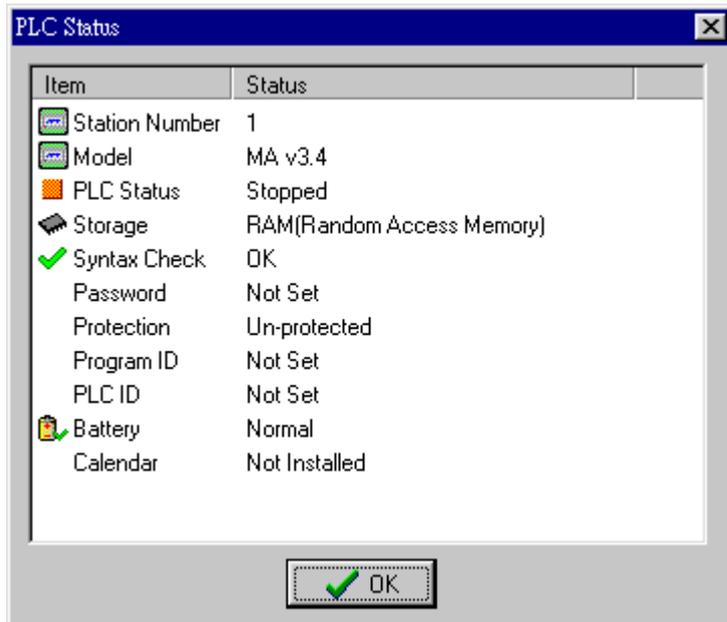
Click the menu items as follows

File -> Save AS -> To PLC then a dialog will pop up as follow



There are three pre-defined connection sessions can be found in the 'Connection Name' combo list which are RS232, UDP, TCP. In this tutorial we assume to connect the PLC with serial line so we can pick RS232 or create a new session with click the [New](#) button which will bring out an wizard to direct you to create a new session. If you don't want to create a new session but the pre-defined session is not exactly what you want then you can click the [Edit](#) button to change it.

After click the OK button the WinProladder will try to connect with PLC, if the connection success then a message box will shown as below



Click OK button to return to the ladder window.

## PLC start and run control

### [Mouse]

Click the menu as follows

PLC -> Run PLC -> OK to start the PLC.

or while PLC is running

PLC -> Stop PLC -> OK to stop the PLC.

### [Keyboard]

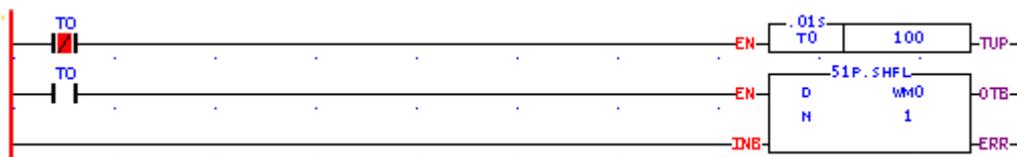
Press the keys

Ctrl + F9 Enter to Stop the PLC.

F9 Enter to start the PLC.

## Ladder Monitoring

While operate at on-line mode and PLC is running, the ladder diagram will displayed with high-light the conducting(short) contact will drawn with a red box as shown below



As you can see T0 B contact is short ( because the status of T0 is off).

All the discrete elements can be disabled then force on or off right at ladder window. For example if want to force the M0 then just move the cursor over the M0 contact or coil then click the right mouse button to pop up a menu as shown below



Click the desired item to control the element state. All the disabled element in the ladder diagram is

different than normal element in appearance as shown below in order to differentiate them with ease.



The diagram shown above, M0 and Y0 are disabled.

### View live register data in ladder diagram

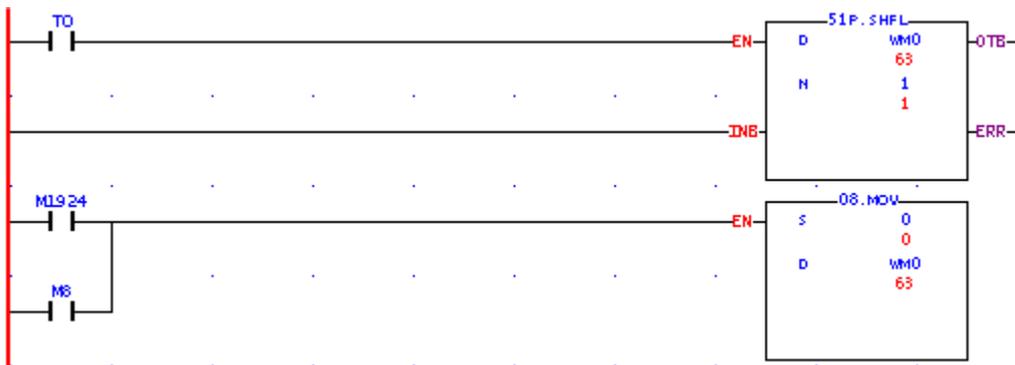
The ladder diagram default is not to show the register value, if want to view the live register data can click the menu item as follows

View -> Register content

or press the shortcut key

F11 to activate it.

A sample ladder diagram with live register data display is shown below



### Status Monitoring

Winproladder provides a multi status-page feature allow user to monitor a bunch of contact status or register value at one time.

#### Create a new status page

Click the mouse button at project tree window on the icon  Status Page and right click to pop up a menu then click 'New Staus page'

or Click the menu items as follows

Project -> Status Page -> New Status Page

A sample status page is shown at below

Ref. No.	Status	Data	Ref. No.	Status	Data
X0	Enable	OFF			
X1	Enable	OFF			
X2	Enable	OFF			
X3	Enable	OFF			
X4	Enable	OFF			
R0	Decimal	1			
R1	Decimal	2			
R2	Decimal	3			
R3	Decimal	4			
R4	Decimal	5			
R5	Decimal	6			

StatusPage0

The discrete element can be disabled/enabled, force on or off by just click the mouse right button to bring out the menu shown below

- Enabled
  - Disabled
  - ON
  - OFF
- 
- View Reference Number
  - View Element Comment
  - Refresh
- 
- Clear All Item Defination

The register can be selected to show in binary, decimal or hexadecimal format by click the mouse right button to bring out the menu as shown below

- Binary
  - Decimal
  - Hexdecimal
  - String
- 
- View Reference Number
  - View Element Comment
  - Refresh
- 
- Clear All Item Defination

The ' ref No.' field of staus page default is to show reference number, for readability this field can selected to show with comment. This can be set by click the ' [View element comment](#)' .

**Define the items for monitoring in the status page**

The items in the status page can be defined with following syntax  
 item,item ...  
 where item can be a single item or a range of item. A range of item can be expressed by two single

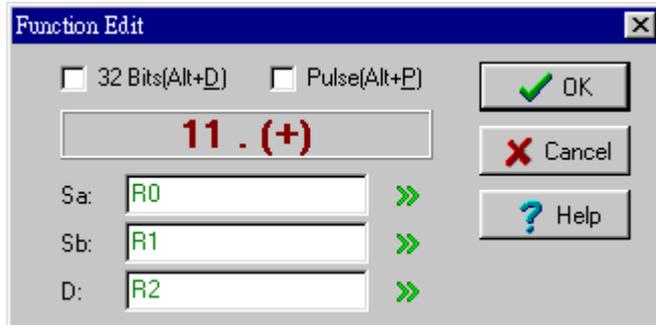
item separated by '-' or '~' symbol. For example  
X0,X2-X5,Y0-Y5,R0-R5 can define 17 items with one command.

## Project Documentation

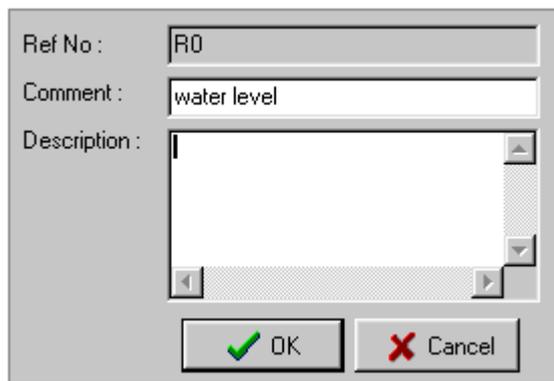
### Element Comment Editing

Method 1. Input comments while enter the element

While input or editing the element a dialog will shown as follow



Click the icon  adjacent to the item for comment will pop up another dialog as shown below

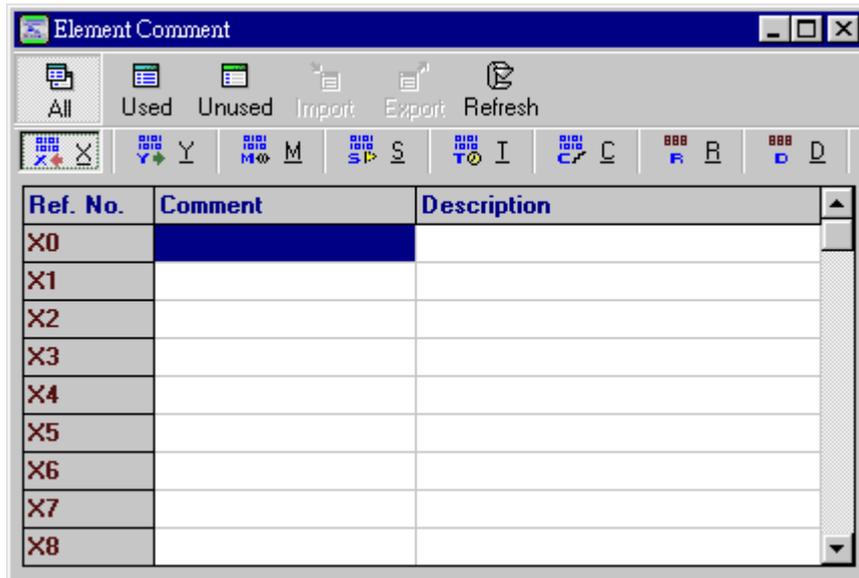


Enter the comment and description of the specified reference number in this dialog then press **Enter**.

Method 2. Input comments by element comment editor

Click the menu item as follows

[Project](#) -> [Comment](#) -> [Element Comment](#) to bring out the element comment editor as shown below



With this editor can edit more than one element comments at one time.

Different type of reference number can be accessed by click the button( Ex.  ) belong to that type.

## Network Comment Editing

Method 1. Enter the network comment while editing the ladder program.

Move the cursor to the network that intended for comment and click the right mouse button then a menu popped up. Click the 'Network Comment' menu item to edit the network comment.

Method 2. Enter the network comment with network comment editor.

Click the menu items as follows

[Project](#) -> [Comment](#) -> [Network Comment](#) to bring out the network comment editor as shown below

## Program Unit Comment Editing

Please refer to the description of the section 'network comment editing' to edit the program unit comment.

## View The Document With Ladder Diagram

Whenever input the network or program unit comment, the document will be shown automatically while the element comment is not. You must set the element comment visible by manual.

To set the element comment visible can click the menu items as follows

[View](#) -> [Element Document](#) to toggle the setting.

Similarly, the network and program unit comment can set to visible or invisible by click the menu items as follows

[View](#) -> [Network Document](#)

[View](#) -> [Program Document](#)

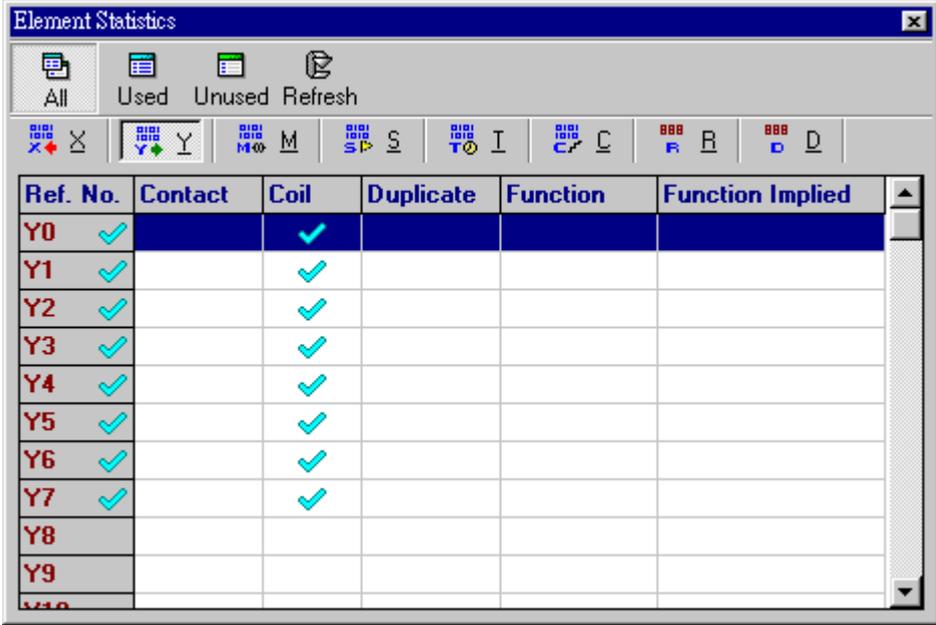
If the document is visible then there will be a check sign before that menu item.

## Report Generation

### Element Statistics

Click the menu items as follows

Tool -> [Element Statistics](#) to bring out the Statistics window as shown below



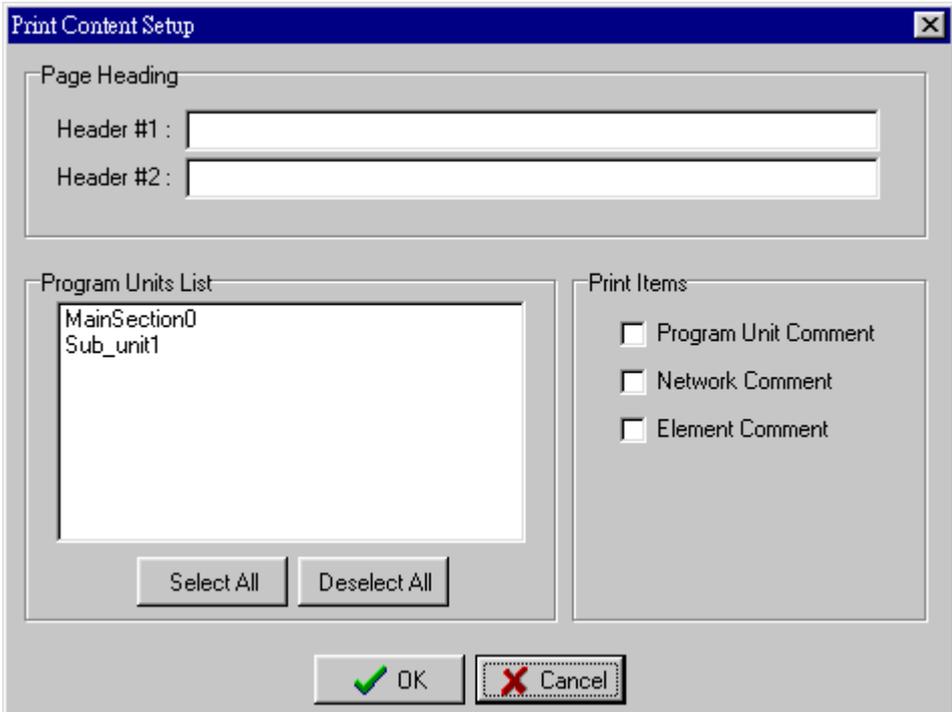
The screenshot shows the 'Element Statistics' window with a toolbar and a table. The toolbar includes buttons for 'All', 'Used', 'Unused', and 'Refresh', along with various icons for element types. The table has the following columns: Ref. No., Contact, Coil, Duplicate, Function, and Function Implied. The 'Ref. No.' column lists elements Y0 through Y9. The 'Coil' column has checkmarks for Y0 through Y7.

Ref. No.	Contact	Coil	Duplicate	Function	Function Implied
Y0	✓	✓			
Y1	✓	✓			
Y2	✓	✓			
Y3	✓	✓			
Y4	✓	✓			
Y5	✓	✓			
Y6	✓	✓			
Y7	✓	✓			
Y8					
Y9					
Y10					

### Printer Out The Ladder Diagram

Click the menu items as follows

File -> Print ... to bring out a dialog as shown below



The screenshot shows the 'Print Content Setup' dialog box. It has a 'Page Heading' section with two text input fields for 'Header #1' and 'Header #2'. Below that is a 'Program Units List' section with a list box containing 'MainSection0' and 'Sub\_unit1', and two buttons: 'Select All' and 'Deselect All'. To the right is a 'Print Items' section with three checkboxes: 'Program Unit Comment', 'Network Comment', and 'Element Comment'. At the bottom are 'OK' and 'Cancel' buttons.

The program units in the 'Program Units List' can be multi-selected for print out. To select the

program unit can hold down the **Shift** key while click the mouse button to mark a range of program unit or hold down the **Ctrl** key while click the mouse button to multi-select a program unit. Check or uncheck the check box to include or exclude the respective comment in print out. The text enter into the header field will appear at each report page.

## Ladder Element Entry

Ladder Element	Shortcut Key	Description
A contact	A Shift + A	Input A contact and reference number Input A contact only
B contact	B Shift + B	Input B contact and reference number Input B contact only
TU (up one shot) contact	U Shift + U	Input TU contact and reference number Input TU contact only
TD (down one shot) contact	D Shift + D	Input TD contact and reference number Input TU contact only
Coil	O Shift + O	Input coil and reference number Input coil only
Inverse coil	Q Shift + Q	Input inverse coil and reference number Input inverse coil only

Note: While input, can first key-in the reference number (start with X,Y,M,S,T,C) then key-in element (A,B,U,D,O,Q), reverse the key-in order also can be accepted.

Power flow	I
Power flow inverse	N
Power flow up one shot	P
Power flow down one shot	N
Horizontal short	H
Continuous horizontal short	Shift + H
Vertical short	V
Function block	F
SET function	Shift + S
RST function	Shift + R
Timer function	Shift + T
Counter function	Shift + C

## Ladder Element Editing

Function	Shortcut Key Description
Modify reference number	Direct input the new reference number or press the <b>SPACE</b> key to bring out the dialoge window for editing
Modify the reference number within the function block	Press the <b>SPACE</b> key and bring out the dialoge window for editing
Delete the conatct or function block	Press the <b>Delete</b> key or <b>Backspace</b> key

## Network Editing

Function	Shortcut Key Description
Insert a new network	Shift + Insert (insert above) Ctrl + Insert (insert below)
Delete a single network	Ctrl + Delete
Select all the networks in the program unit	Ctrl + A
Copy networks	Ctrl + C
Paste networks	Ctrl + V
Delete networks	Delete
Cut networks	Ctrl + X

Note: Before perform the network copy,paste,delete,cut operation should use the mouse to select the networks desired to operate.

## Cursor Movement

Function	Shortcut Key Description
Up,Down,Left,Right Move	Up,Down,Left,Right key
To first row	Home
To last row	End
To next row	Shift + Enter
To next network	Enter
To first network of current program unit	Ctrl + Home
To last network of current program unit	Ctrl + End
To specific network	Ctrl + G

## Project Management

Function	Shortcut Key Description
Create a new project	Ctrl + N
Open a project	Ctrl + O
Connect to PLC	Ctrl + L
Save the project	Ctrl + S

## PLC Control

Function	Shortcut Key Description
Stop the PLC	Ctrl + F9
Start the PLC	F9

## Ladder element search

Function	Shortcut Key Description
Find element	Ctrl +F
Find next element	F3

## Misc. Operations

Function	Shortcut Key Description
Setup project options	Ctrl + F8
Syntax check	F8
Generate report	Ctrl + P
Display ladder with live register data	F11